

Common Core Standards:

CCSS.ELA-LITERACY.RL.K.3 With prompting and support, identify characters, settings, and major events in a story. CCSS.ELA-LITERACY.RL.1.3 Describe characters, settings, and major events in a story, using key details.

Grade level: PreK-1st grade

Materials:

Bluebee Pal connected to tablet, familiar story books

Required Free Applications:

Youtube Kids, Nick Jr., Epic Books

Optional Paid Applications:

BrainPopJr., Tales2Go, Speakaboos

Set-up:

Download required free apps onto your tablet (or paid applications if desired)

Sync your Bluebee Pal with your tablet

Visit the apps you will be using to familiarize yourself with their layout or save videos as needed

Lesson Instructions:

- 1. Write the word "setting" on the whiteboard. Tell students that a setting is where and when a story takes place.
- 2. Look at the covers of some familiar story books and have kids guess where and when the setting is to gauge their prior knowledge. The setting can change as the story goes on.
 - a. Leading questions include: What do you see around the characters that tell you where they are? Are the characters inside or outside? Is it daytime or nighttime? Does the setting change throughout the story or does it stay the same?
- 3. Tell students that Bluebee is going to teach them more about a setting. Stop at important information to have students retell what they learned about a setting.
 - a. Free app: Watch the video from Youtube Kids
 - i. Teaching Independent Learners "Story Elements: Setting"
 - ii. Teaching Without Frills "Story Elements For Kids: What Is a Setting?"
 - b. Paid website: Watch "Setting" video on BrainPopJr. Then take the quiz to see what the students learned
- 4. Tell students that Bluebee will now read them a story and they need to determine the setting. Remember to think about "where" and "when" the story takes place. The setting can change as the story goes on.
 - a. Free app: Re-read "Pup, Pup and Away" on the Nick Jr app (use read-to-me option in settings of app).
 - i. Setting 1- In Adventure Bay during the daytime.
 - ii. Setting 2- Outside in a hot air balloon.
 - iii. Setting 3- Inside the paw Patrol headquarters to assemble the team.
 - iv. Setting 4- Back outside in a hot air balloon.
 - v. Setting 5- Up in the air in a hot air balloon.
 - vi. Setting 6- In a helicopter over the water
 - vii. Setting 7- Pups cheered on the ground and the hot air balloon lands.

- b. Free app: Find a preferred read aloud on Youtube Kids or Epic Books
- c. Paid apps: Listen to a book of your choosing from apps such as Tales2Go or Speakaboos
- 5. After the book is finished, have students recall the different settings in the story.
- 6. Closing: Play a song from Youtube Kids that talks about setting using your Bluebee Pal. Here are some of our favorites:
 - a. Heidi Songs "Parts of a Story- Classroom Book Project"
 - b. Jack Hartman "Parts of a Story"

Differentiation:

For struggling students, use the Bluebee Pals app to explore different settings within the Bluebee Pals house. To get to this activity go to the house filled with daily activities. The students can then take turns clicking on different rooms of the house and describing what they see. For example, the kitchen has a refrigerator and table whereas in the bedroom there is a bed.

Extension:

For more setting fun, students can use the Companion Activity Guide pg. 16-17 to illustrate one or more settings from the story "Pup, Pup and Away". Students can then take turns retelling the story including the characters and setting to a peer.